30 August 1995 Update Values

Appendix C: Unit Lethality Values

TacOps provides the user with a limited ability to alter scenarios through the deletion of selected startup units as well the addition of optional units. A point system is provided to help guide players who want to balance or unbalance a given scenario - perhaps for a friendly handicap for a more skilled player. The values shown below are intended to reflect a unit's lethalityagainst appropriate targets and or its general usefulness in combination with other units. For example the AH64 Apache helicopter has a very high point value. Its value is based primarily on its personal lethality against armored vehicles. The Unmanned Aerial Vehicle (UAV) is also very highly rated, but its value is based primarily on the enhanced lethality that its presence gives to other units, particulary off map artillery.

The points shown are for one infantry team or squad, or one heavy weapon team, or one vehicle. For example, one T80 tank is worth 85 points while a T80 tank company with 10 tanks would be worth 850 points (10 x 85).

<u>US Unit</u>	<u>Points</u>	Remarks/TacOps Usage
AAV7 APC	48	USMC only
AH1 Cobra Attack Helicopter	260	•
AH64 Apache Attack Helicopter	400	
CH46 Transport Helicopter	80	USMC only
CH47 Transport Helicopter	85	
CH53 Transport Helicopter	90	USMC only
HEMTT Cargo Truck	12	
HEMTT Fuel Truck	12	
HMMWV	12	
HMMWV 81mm Mortar Carrier	37	
HMMWV Air Defense	40	
HMMWV AT	46	
HMMWV w Heavy Machine Gun	32	
HMMWV w Light Machine Gun	31	
HMMWV w MK19 Grenade Launcher	37	
Inf Command Element 8 personnel	20	
Inf Command Element [-] 4 personnel	15	
Inf Corpsman 1 person	1	USMC medical
Inf Medic1 person	1	US Army medical
Inf Medical Section	1	
Inf Squad 9 personnel	35	US Army light inf squad.
Inf Squad 13 personnel	41	Standard USMC rifle squad.
Inf Team 2 personnel	13	Usually used as M3 Bradley dismount team
Inf Team 4 personnel	26	Usually used as USMC LAV25 dismount team
Inf Team 6 personnel	30	US Army mech inf squad (less 1 ATGM team)
Inf Team M47 Dragon2 ATGM	30	To be replaced by Javelin ATGM
Inf Team Mortar 60mm	21	USMC company mortar
InfTeam Mortar 81mm	30	
Inf Team MG 7.62mm 2 personnel	15	Misc small units.
Inf Team MG 7.62mm 4 personnel	19	Standard USMC machine gun team

Inf Team Recon/Sniper 2 personnel	26	
Inf Team SMAW 2 personnel	26	USMC only
Inf Team Sniper 2 personnel	30	

Inf Team Stinger SAM 2 personnel Inf Team Javelin ATGM 2 personnel Inf Team TOW ATGM 4 personnel	28 42 44	One team per US Army mech inf squad
LAV 81mm Mortar Carrier	53	
LAV AD AFV	53	Future system.
LAV AG AFV	53	Future system.
LAV AT AFV	62	
LAV25 IFV	45	
M106 4.2" Mortar Carrier	58	
M109 155mm Howitzer SP	225	
M113 APC	40	
M113 APC Ambulance	1	
M113 APC w PPS5 Radar	50	
M113 FIST-V	50	
M125 81mm Mortar Carrier	53	
M1A2 Tank	100	
M2 Bradley IFV	65	
M3 Bradley AFV	67	
M548 Load Carrier	40	
M577 Command Post APC	50	
M578 Armored Recovery Vehicle	40	
M88 Armored Recovery Vehicle	40	
M60A1 Tank	70	
M60A3 Tank	75	
M901 Improved TOW Vehicle	60	
OH58 Kiowa Helicopter	180	
Truck	12	
UAV	400	
UH60 Black Hawk Transport Helicopte		
XM8 Armored Gun System L1 armor	67	Future system.
XM8 Armored Gun System L2 armor	70	Future system.
XM8 Armored Gun System L3 armor	75	Future system.
Time Time Cu Gun System 25 union	, 5	Tuture system.
<u>Canadian Unit</u>	<u>Points</u>	Remarks
Chimera Tank Destroyer	65	Future system
Inf Section 6 personnel	35	Standard inf squad (less 1 ERYX team)
Inf Team Eryx ATGM 2 personnel	28	Standard III Squad (1888 I EICI II team)
Inf Team Milan ATGM 2 personnel	36	
Inf Team Javelin S15 SAM 2 personnel		
Leopard C1 Tank	70	
Leopard C1A1 Tank	75	
Leopard 2 Tank	100	Future system for CN
M113 APC w ADATS SAM/ATGM	80	i didic system for Civ
M113 APC w Milan2 ATGM	55	
WITTS IN C w William 2 / M OW	33	
OPFOR Unit	Points	<u>Remarks</u>
2S1 122mm Howitzer SP	150	
251 122IIIII HUWILZEI SP	150	

80		
225		
85	Future system	
150		
50		
	225 85 150	225 85 Future system 150

BMP1 IFV	50	
BMP2 IFV	55	
BMP3 IFV	70	
BRDM2 APC	33	
BRDM2 AT	50	
BTR80 APC	43	
BTR90 APC	50	
GAZ66 Light Truck	12	
Inf Command Element 8 personnel	20	
Inf Command Element [-] 4 personnel	15	
Inf Squad 8 personnel	40	Standard inf squad.
Inf Team 6 personnel	27	Misc small units or irregulars
Inf Team AGS17 Grenade Launcher 3 pers	s 25	
Inf Team AT4 ATGM Spigot 3 personnel	41	
Inf Team AT7 ATGM Saxhorn 2 personnel	36	
Inf Team Rifle 2 personnel	10	Misc small units or irregulars
Inf Team w RPG 4 personnel	20	Misc small units or irregulars
Inf Team w RPK mg 4 personnel	20	Misc small units or irregulars
Inf Team Recon/Sniper 2 personnel	26	
Inf Team Sniper 2 personnel	30	
Inf Team PKM mg 2 personnel	19	Misc small units or irregulars
Inf Team SA16 SAM 1 person	24	
Inf Team SPG9 3 personnel	25	
Mi8/17 HIP Transport Helicopter	85	
Mi24 HIND Attack Helicopter	300	
Mi26 HALO Transport Helicopter	100	
Mi28 HAVOC Attack Helicopter	350	
T72M Tank	80	
T72M Tank [IQ91]	70	
T80U Tank	85	
T80U ATGM Tank	90	
TFO Tank	100	Future system
Truck	12	
UAV	400	
UAZ469 Light Truck	12	
ZSU-23-4 AAA	40	
ZU23 AAA	27	